

10 More Things to try while you're here!

You can do them in any order!

Make up a name for a racehorse.

Check if it's available.

Count Hyperion's ribs.

Find the sash window.

Choose an object you would like to borrow and explain why!

Spot the sport! How many sports can you find?

Sit in a saddle. How does it feel?

Look inside the display cases in the atrium. What would you put in them?

Open a drawer!

Take a photo next to Frankel.



Key

- King's Yard
- Palace House
- Trainer's House First Floor
- Trainer's House Ground Floor
- RoR Yard

Say hello to a horse!



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Something to try back at home!




3 Chatter Challenges!

- ❖ **How many things can you remember seeing during your visit?** You will need a stopwatch or timer. Take it in turns to name something you saw. How many can you name together in 1 minute?
- ❖ **Choose something you saw or did together at the Heritage Centre.** You will need a stop watch or timer again. Take it in turns to talk about that thing for 1 minute. Who can fill the minute?
- ❖ **Twenty Questions:** think of something you saw on your visit but don't tell anyone what it is. Someone else has to guess by asking you questions, but you can only answer "Yes"/ "No"/ "Don't know." They are only allowed to ask 20 questions. Remember to keep count!

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